

Chapter 7: Advanced Counting Techniques



§7.1: Recurrence Relations

- A *recurrence relation* (R.R., or just *recurrence*) for a sequence $\{a_n\}$ is an equation that expresses a_n in terms of one or more previous elements a_0, \dots, a_{n-1} of the sequence, for all $n \geq n_0$.
 - A recursive definition, without the base cases.
- A particular sequence (described non-recursively) is said to *solve* the given recurrence relation if it is consistent with the definition of the recurrence.
 - A given recurrence relation may have many solutions.



Recurrence Relation Example

- Consider the recurrence relation

$$a_n = 2a_{n-1} - a_{n-2} \quad (n \geq 2).$$

- Which of the following are solutions?

$$a_n = 3n$$

$$a_n = 2^n$$

$$a_n = 5$$



Example Applications

- Recurrence relation for growth of a bank account with $P\%$ interest per given period:

$$M_n = M_{n-1} + (P/100)M_{n-1}$$

- Growth of a population in which each organism yields 1 new one every period starting 2 periods after its birth.

$$P_n = P_{n-1} + P_{n-2} \quad (\text{Fibonacci relation})$$



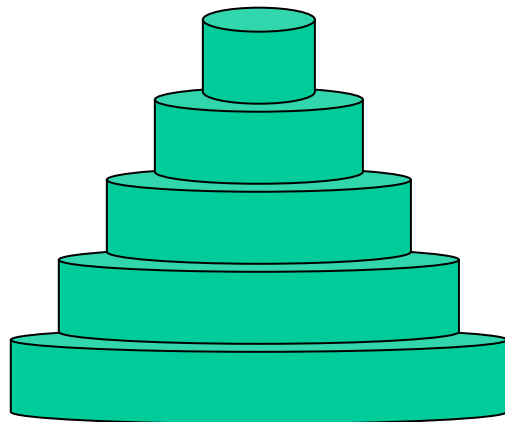
Solving Compound Interest RR

- $$\begin{aligned}M_n &= M_{n-1} + (P/100)M_{n-1} \\ &= (1 + P/100) M_{n-1} \\ &= r M_{n-1} \quad (\text{let } r = 1 + P/100)\end{aligned}$$



Tower of Hanoi Example

- Problem: Get all disks from peg 1 to peg 2.
 - Only move 1 disk at a time.
 - Never set a larger disk on a smaller one.



Peg #1

Peg #2

Peg #3



Hanoi Recurrence Relation

- Let $H_n = \#$ moves for a stack of n disks.
- Optimal strategy:
 - Move top $n-1$ disks to spare peg. (H_{n-1} moves)
 - Move bottom disk. (1 move)
 - Move top $n-1$ to bottom disk. (H_{n-1} moves)
- Note: $H_n = 2H_{n-1} + 1$



Solving Tower of Hanoi RR

$$H_n = 2 H_{n-1} + 1$$



Finding Recurrence Relation

Ex: Find a recurrence relation and give initial conditions for the number of bit strings of length n that do not have two consecutive 0s. How many such bit strings are there of length 5?



Codeword Enumeration

Ex: Consider a string of decimal digits a valid codeword if it contains **an even number of 0** digits. For example, 123**0**4**0**7869 is valid, whereas 12**0**987**0**456**0**8 is not valid. Let a_n be the number of valid n -digit codewords. Find a recurrence relation for a_n .



Catalan Numbers

Ex: Find a recurrence relation for C_n , the number of ways to parenthesize the product of $n+1$ numbers, x_0, x_1, \dots, x_n , to specify the order of multiplication. For example, $C_3 = 5$.



§7.2: Solving Recurrences

General Solution Schemas

- A linear homogeneous recurrence of degree k with constant coefficients (“k-LiHoReCoCo”) is a recurrence of the form

$$a_n = c_1 a_{n-1} + \dots + c_k a_{n-k},$$

where the c_i are all real, and $c_k \neq 0$.

- The solution is **uniquely** determined if **k initial conditions $a_0 \dots a_{k-1}$ are provided.**



Solving LiHoReCoCos

- Basic idea: Look for solutions of the form $a_n = r^n$, where r is a constant.

- This requires the *characteristic equation*:

$$r^n = c_1 r^{n-1} + \dots + c_k r^{n-k}, \text{ i.e.,}$$

$$r^k - c_1 r^{k-1} - \dots - c_k = 0$$

- The solutions (*characteristic roots*) can yield an explicit formula for the sequence.



Solving 2-LiHoReCoCos

- Consider an arbitrary 2-LiHoReCoCo:

$$a_n = c_1 a_{n-1} + c_2 a_{n-2}$$

- It has the characteristic equation (C.E.):

$$r^2 - c_1 r - c_2 = 0$$

- **Thm. 1:** If this CE has 2 roots $r_1 \neq r_2$, then

$$a_n = \alpha_1 r_1^n + \alpha_2 r_2^n \text{ for } n \geq 0$$

for some constants α_1, α_2 .



Example

- Solve the recurrence $a_n = a_{n-1} + 2a_{n-2}$ given the initial conditions $a_0 = 2, a_1 = 7$.
- Solution:



Example Continued...

- To find α_1 and α_2 , solve the equations for the initial conditions a_0 and a_1 :

Simplifying, we have the pair of equations:

which we can solve easily by substitution:

- Final answer:

Check: $\{a_{n>0}\} = 2, 7, 11, 25, 47, 97 \dots$



Example

- Find an explicit formula for the Fibonacci numbers.



The Case of Degenerate Roots

- Now, what if the C.E. $r^2 - c_1r - c_2 = 0$ has only 1 root r_0 ?
- **Theorem 2:** Then,
$$a_n = \alpha_1 r_0^n + \alpha_2 n r_0^n, \text{ for all } n \geq 0,$$
for some constants α_1, α_2 .
- **Ex:** $a_n = 6a_{n-1} - 9a_{n-2}, a_0 = 1, a_1 = 6$



k -LiHoReCoCos

- Consider a k -LiHoReCoCo:

- It's C.E. is:

$$r^k - \sum_{i=1}^k c_i r^{k-i} = 0$$

$$a_n = \sum_{i=1}^k c_i a_{n-i}$$

- **Thm.3:** If this has k distinct roots r_i , then the solutions to the recurrence are of the form:

$$a_n = \sum_{i=1}^k \alpha_i r_i^n$$

for all $n \geq 0$, where the α_i are constants.



Example

- **Ex:** $a_n = 6a_{n-1} - 11a_{n-2} + 6a_{n-3}$,
 $a_0 = 2, a_1 = 5, a_2 = 15$



Degenerate k -LiHoReCoCos

- Suppose there are t roots r_1, \dots, r_t with multiplicities m_1, \dots, m_t . Then:

$$a_n = \sum_{i=1}^t \left(\sum_{j=0}^{m_i-1} \alpha_{i,j} n^j \right) r_i^n$$

for all $n \geq 0$, where all the α are constants.



Example

- **Ex:** $a_n = -3a_{n-1} - 3a_{n-2} - a_{n-3}$,
 $a_0 = 1, a_1 = -2, a_2 = -1$



LiNoReCoCos

- Linear nonhomogeneous RRs with constant coefficients may (unlike LiHoReCoCos) contain some terms $F(n)$ that depend *only* on n (and *not* on any a_i 's). General form:

$$a_n = c_1 a_{n-1} + \dots + c_k a_{n-k} + F(n)$$

The *associated homogeneous recurrence relation* (associated LiHoReCoCo).



Solutions of LiNoReCoCos

- A useful theorem about LiNoReCoCos:
 - If $a_n = p(n)$ is any *particular* solution to the

$$\text{LiNoReCoCo} \quad a_n = \left(\sum_{i=1}^k c_i a_{n-i} \right) + F(n)$$

- Then *all* its solutions are of the form:

$$a_n = p(n) + h(n),$$

where $a_n = h(n)$ is any solution to the associated homogeneous RR $a_n = \left(\sum_{i=1}^k c_i a_{n-i} \right)$



Example

- Find all solutions to $a_n = 3a_{n-1} + 2n$. Which solution has $a_1 = 3$?
 - Notice this is a 1-LiNoReCoCo. Its associated 1-LiHoReCoCo is $a_n = 3a_{n-1}$, whose solutions are all of the form $a_n = \alpha 3^n$. Thus the solutions to the original problem are all of the form $a_n = p(n) + \alpha 3^n$. So, all we need to do is find one $p(n)$ that works.



Trial Solutions

- If the extra terms $F(n)$ are a degree- t polynomial in n , **you should try a degree- t polynomial as the particular solution $p(n)$.**
- This case: $F(n)$ is linear so try $a_n = cn + d$.
(for all n)
(collect terms)

So

So

is a solution.

- Check: $a_{n \geq 1} = \{-5/2, -7/2, -9/2, \dots\}$



Finding a Desired Solution

- From the previous, we know that all general solutions to our example are of the form:

Solve this for α for the given case, $a_1 = 3$:

- The answer is



Example

Ex: $a_n = 5a_{n-1} - 6a_{n-2} + 7^n$



§7.3: Divide & Conquer R.R.s

Main points so far:

- Many types of problems are solvable by reducing a problem of size n into some number a of independent subproblems, each of size $\leq \lceil n/b \rceil$, where $a \geq 1$ and $b > 1$.
- The time complexity to solve such problems is given by a recurrence relation:
 - $T(n) = a \cdot T(\lceil n/b \rceil) + g(n)$



Divide+Conquer Examples

- **Binary search:** Break list into 1 sub-problem (smaller list) (so $a=1$) of size $\leq \lceil n/2 \rceil$ (so $b=2$).
 - So $T(n) = T(\lceil n/2 \rceil) + c$ ($g(n)=c$ constant)
- **Merge sort:** Break list of length n into 2 sublists ($a=2$), each of size $\leq \lceil n/2 \rceil$ (so $b=2$), then merge them, in $g(n) = \Theta(n)$ time.
 - So $T(n) = 2T(\lceil n/2 \rceil) + cn$ (roughly, for some c)



Divide+Conquer Examples

- **Finding the Maximum and Minimum:**
Break list into 2 sub-problem (smaller list)
(so $a=2$) of size $\leq \lceil n/2 \rceil$ (so $b=2$).
 - So $T(n) = 2T(\lceil n/2 \rceil) + 2$ ($g(n)=2$ constant)



Fast Multiplication Example

- The ordinary grade-school algorithm takes $\Theta(n^2)$ steps to multiply two *n -digit numbers*.
 - This seems like too much work!
- So, let's find an asymptotically *faster* multiplication algorithm!
- To find the product cd of two *$2n$ -digit base- b* numbers, $c=(c_{2n-1}c_{2n-2}\dots c_0)_b$ and $d=(d_{2n-1}d_{2n-2}\dots d_0)_b$,

First, we break c and d in half:

$$c=b^n C_1+C_0, \quad d=b^n D_1+D_0, \quad \text{and then... (see next slide)}$$



Derivation of Fast Multiplication

$$\begin{aligned}
 cd &= (b^n C_1 + C_0)(b^n D_1 + D_0) \\
 &= b^{2n} C_1 D_1 + b^n (C_1 D_0 + C_0 D_1) + C_0 D_0 \quad \text{(Multiply out polynomials)} \\
 &= b^{2n} C_1 D_1 + C_0 D_0 + \\
 &\quad b^n (C_1 D_0 + C_0 D_1 + \underbrace{(C_1 D_1 - C_1 D_1)}_{\text{Zero}} + \underbrace{(C_0 D_0 - C_0 D_0)}_{\text{Zero}}) \\
 &= (b^{2n} + b^n) C_1 D_1 + (b^n + 1) C_0 D_0 + \\
 &\quad b^n (C_1 D_0 - C_1 D_1 - C_0 D_0 + C_0 D_1) \\
 &= (b^{2n} + b^n) C_1 D_1 + (b^n + 1) C_0 D_0 + \\
 &\quad b^n (C_1 - C_0)(D_0 - D_1) \quad \text{(Factor last polynomial)}
 \end{aligned}$$



Recurrence Rel. for Fast Mult.

Notice that the time complexity $T(n)$ of the fast multiplication algorithm obeys the recurrence:

- $T(2n) = 3T(n) + \Theta(n)$ Time to do the needed adds & subtracts of n -digit and $2n$ -digit numbers
i.e.,

- $T(n) = 3T(n/2) + \Theta(n)$

So $a=3$, $b=2$.



The Master Theorem

Consider a function $f(n)$ that, for all $n=b^k$ for all $k \in \mathbf{Z}^+$, satisfies the recurrence relation:

$$f(n) = a f(n/b) + cn^d$$

with $a \geq 1$, integer $b > 1$, real $c > 0$, $d \geq 0$. Then:

$$f(n) \in \begin{cases} \Theta(n^d) & \text{if } a < b^d \\ \Theta(n^d \log_b n) & \text{if } a = b^d \\ \Theta(n^{\log_b a}) & \text{if } a > b^d \end{cases}$$



Examples

Consider a function $f(n)$ that, for all $n=2^k$ for all $k \in \mathbf{Z}^+$, satisfies the recurrence relation:

$$f(n) = 5f(n/2) + 3. \text{ Then: } f(n) =$$

Complexity of Merge Sort:

$$M(n) = 2M(n/2) + n$$

$$\therefore M(n) =$$



Example

- Recall that complexity of fast multiply was:

$$T(n) = 3T(n/2) + \Theta(n)$$

- Thus, $a=3$, $b=2$, $d=1$. So $a > b^d$, so case 3 of the master theorem applies, so:

$$T(n) =$$

which is $\Theta(n^{1.58\dots})$, so the new algorithm is strictly faster than ordinary $\Theta(n^2)$ multiply!



Example

- **The Closest-Pair Problem:** a set of n points, $(x_1, y_1), \dots, (x_n, y_n)$

$$d(i, j) = \sqrt{(x_i - x_j)^2 + (y_i - y_j)^2}$$

- How can this closest pair of points be found in an efficient way?

$$T(n) = 2T(n/2) + 7n$$

$$T(n) =$$



§7.4: Generating Functions

- **Definition:** generating function for the sequence $a_0, a_1, \dots, a_k, \dots$ of real numbers is the infinite series

$$G(x) = a_0 + a_1x + a_2x^2 + \dots + a_kx^k + \dots = \sum_{k=0}^{\infty} a_k x^k$$



Examples

- What is the generating function of the sequence 1,1,1,1,1,1?

$$G(x) =$$

- What is the generating function of the sequence $\{a_k\}$, $a_k = C(m,k)$?

$$G(x) =$$



Examples

- The function $f(x)=1/(1-x)$ is the generating function of the sequence $1, 1, 1, \dots$ for $|x| < 1$.
- The function $f(x)=1/(1-ax)$ is the generating function of the sequence $1, a, a^2, \dots$ for $|ax| < 1$.



Theorem

Let $f(x) = \sum_{k=0}^{\infty} a_k x^k$, $g(x) = \sum_{k=0}^{\infty} b_k x^k$, then

$$f(x) + g(x) = \sum_{k=0}^{\infty} (a_k + b_k) x^k, \text{ and}$$

$$f(x)g(x) = \sum_{k=0}^{\infty} \left(\sum_{j=0}^k a_j b_{k-j} \right) x^k$$

Convolution of a_k and b_k



Example

What sequence has the generating function

$$f(x) = 1/(1-x)^2 \quad ?$$

$$\frac{1}{1-x} = \sum_{k=0}^{\infty} x^k$$

$$\frac{1}{(1-x)^2} =$$



Extended Binomial Coefficient

$$\binom{u}{k} = \begin{cases} u(u-1)\cdots(u-k+1)/k!, & \text{if } k > 0 \\ 1, & \text{if } k = 0 \end{cases}$$

Examples: **Note:** u positive integer, $\binom{u}{k} = 0$ if $k > u$

$$\binom{-2}{3} =$$

$$\binom{1/2}{3} =$$



Extended Binomial Theorem

$$(1 + x)^u = \sum_{k=0}^{\infty} \binom{u}{k} x^k, \quad \text{where } |x| < 1$$

Can be proved using Maclaurin series.

Examples:

$$(1 + x)^{-n} = \sum_{k=0}^{\infty} \binom{-n}{k} x^k = \sum_{k=0}^{\infty} (-1)^k C(n + k - 1, k) x^k$$

$$(1 - x)^{-n} = \sum_{k=0}^{\infty} C(n + k - 1, k) x^k$$



Example

Find the number of solutions of

$e_1 + e_2 + e_3 = 17$, where e_1, e_2 , and e_3 are nonnegative integers with $2 \leq e_1 \leq 5$, $3 \leq e_2 \leq 6$, $4 \leq e_3 \leq 7$.

Sol: Find the coefficient of x^{17} ,

The answer is



Example

Solve the recurrence relation:

$$a_k = 3a_{k-1} \quad \text{for } k = 1, 2, 3, \dots \text{ and } a_0 = 2.$$

Sol: Let $G(x)$ be the generating function of

$$\{a_k\}, \quad G(x) = \sum_{k=0}^{\infty} a_k x^k$$



Example(Cont'd)

$$G(x) =$$

$$\therefore a_k =$$

