Chapter 2



Chapter 2: Sets, Functions, Sequences, and Sums



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Chapter 2

by Mingfu LI, CGUEE

§2.1: Sets



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§ 2.1 – Sets

Introduction to Set Theory

- A *set* is a new type of structure, representing an *unordered* collection (group, plurality) of zero or more *distinct* (different) objects.
- Set theory deals with operations between, relations among, and statements about sets.
- Sets are ubiquitous in computer software systems.
- *All* of mathematics can be defined in terms of some form of set theory (using predicate logic).



Basic notations for sets

- For sets, we'll use variables S, T, U, ...
- We can denote a set *S* in writing by listing all of its elements in curly braces:
 - {a, b, c} is the set of whatever 3 objects are denoted by a, b, c.
- Set builder notation: For any proposition P(x) over any universe of discourse, {x|P(x)} is the set of all x such that P(x).



Basic properties of sets

- Sets are inherently *unordered*:
 - No matter what objects a, b, and c denote,
 {a, b, c} = {a, c, b} = {b, a, c} =
 {b, c, a} = {c, a, b} = {c, b, a}.
- All elements are *distinct* (unequal); multiple listings make no difference!
 - If a=b, then $\{a, b, c\} = \{a, c\} = \{b, c\} = \{a, a, b, a, b, c, c, c, c\}.$

- This set contains at most 2 elements!

Definition of Set Equality

- Two sets are declared to be equal *if and only if* they contain <u>exactly the same</u> elements.
- In particular, it does not matter *how the set is defined or denoted*.
- For example: The set {1, 2, 3, 4} =
 {x | x is an integer where x>0 and x<5} =
 {x | x is a positive integer whose square
 is >0 and <25}



$$\S 2.1 - Sets$$



Basic Set Relations: Member of

- $x \in S$ ("*x* is in *S*") is the proposition that object *x* is an \in *lement* or *member* of set *S*.
 - $-e.g. \ 3 \in \mathbb{N}$, "a" $\in \{x \mid x \text{ is a letter of the alphabet}\}$
 - Can define set equality in terms of \in relation: $\forall S,T: S=T \leftrightarrow (\forall x: x \in S \leftrightarrow x \in T)$

"Two sets are equal iff they have all the same members."







Subset and Superset Relations

- $S \subseteq T$ ("*S* is a subset of *T*") means that every element of *S* is also an element of *T*.
- $S \subseteq T \Leftrightarrow \forall x \ (x \in S \rightarrow x \in T)$
- $\varnothing \subseteq S, S \subseteq S.$
- $S \supseteq T$ ("*S* is a superset of *T*") means $T \subseteq S$.
- Note $S = T \Leftrightarrow S \subseteq T \land S \supseteq T$.
- $S \subseteq T$ means $\neg(S \subseteq T)$, *i.e.* $\exists x (x \in S \land x \notin T)$







The *Power Set* Operation

- The *power set* P(S) of a set S is the set of all subsets of S. $P(S) = \{x \mid x \subseteq S\}.$
- $E.g. P(\{a,b\}) = \{$ }.
- Sometimes P(S) is written 2^{S} . Note that for finite S, $|P(S)| = 2^{|S|}$.
- It turns out that |P(N)| > |N|.
 There are different sizes of infinite sets!

Review: Set Notations So Far

- Variable objects x, y, z; sets S, T, U.
- Literal set $\{a, b, c\}$ and set-builder $\{x|P(x)\}$.
- \in relational operator, and the empty set \emptyset .
- Set relations =, \subseteq , \supseteq , \subset , \supset , $\not\subset$, etc.
- Venn diagrams.
- Cardinality |S| and infinite sets N, Z, R.
- Power sets P(S).





• Empty sequence, singlets, pairs, triples, quadruples, quin<u>tuples</u>, ..., *n*-tuples.



Cartesian Products of Sets

- For sets A, B, their Cartesian product $A \times B :\equiv \{(a, b) \mid a \in A \land b \in B\}.$
- *E.g.* $\{a,b\} \times \{1,2\} = \{$
- Note that for finite A, B, $|A \times B| = |A||B|$.
- Note that the Cartesian product is *not* commutative: $\neg \forall AB: A \times B = B \times A$.
- Extends to $A_1 \times A_2 \times \ldots \times A_n \ldots$



René Descartes (1596-1650)



• Next up: §2.2: More set ops: \cup , \cap , -.



Chapter 2



§2.2: Set Operations



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§ 2.2 – Set Operations

The Union Operator

- For sets A, B, their ∪ nion A∪B is the set containing all elements that are either in A, or ("√") in B (or, of course, in both).
- Formally, $\forall A, B: A \cup B = \{x \mid x \in A \lor x \in B\}$.
- Note that $A \cup B$ contains all the elements of *A* and it contains all the elements of *B*: $\forall A, B: (A \cup B \supseteq A) \land (A \cup B \supseteq B)$



 $\S 2.2 - Set Operations$

The Intersection Operator

- For sets A, B, their *intersection* $A \cap B$ is the set containing all elements that are simultaneously in A and (" \wedge ") in B.
- Formally, $\forall A, B: A \cap B \equiv \{x \mid x \in A \land x \in B\}$.
- Note that $A \cap B$ is a subset of A and it is a subset of B: subset of B: $\forall A, B: (A \cap B \subseteq A) \land (A \cap B \subseteq B)$









Inclusion-Exclusion Principle

- How many elements are in $A \cup B$? $|A \cup B| =$
- Example: How many students are on our class email list? Consider set *E* = *I* ∪ *M*, *I* = {*s* | *s* turned in an information sheet} *M* = {*s* | *s* sent the TAs their email address}
- Some students did both! $|E| = |I \cup M| = |I| + |M| - |I \cap M|$







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 $\S 2.2 - Set Operations$









Proving Set Identities

To prove statements about sets, of the form $E_1 = E_2$ (where *E*s are set expressions), here are three useful techniques:

- Prove $E_1 \subseteq E_2$ and $E_2 \subseteq E_1$ separately.
- Use set builder notation & logical equivalences.
- Use a *membership table*.



Method 3: Membership Tables

- Just like truth tables for propositional logic.
- Columns for different set expressions.
- Rows for all combinations of memberships in constituent sets.
- Use "1" to indicate membership in the derived set, "0" for non-membership.
- Prove equivalence with identical columns.

Jiscrete Mathematics








- Relations $x \in S$, $S \subseteq T$, $S \supseteq T$, S = T, $S \subset T$, $S \supset T$.
- Operations |S|, P(S), \times , \cup , \cap , -, \overline{S}
- Set equality proof techniques:
 - Mutual subsets.
 - Derivation using logical equivalences.



Generalized Unions & Intersections

Since union & intersection are commutative and associative, we can extend them from operating on *ordered pairs* of sets (*A*,*B*) to operating on sequences of sets (*A*₁,...,*A_n*), or even unordered *sets* of sets, X={*A* / *P*(*A*)}.





Generalized Intersection

- Binary intersection operator: $A \cap B$
- *n*-ary intersection: A∩A₂∩...∩A_n≡((...((A₁∩A₂)∩...)∩A_n) (grouping & order is irrelevant)
 "Big Arch" potation: ⁿ
- "Big Arch" notation: ∩ A_i
 Or for infinite sets of sets: ∩ A_i



- methods of *representing* one discrete structure using another discrete structure of a different type.
- *E.g.*, one can represent natural numbers as
 - Sets: $0:=\emptyset$, $1:=\{0\}$, $2:=\{0,1\}$, $3:=\{0,1,2\}$, ...
 - Bit strings: 0:≡0, 1:≡1, 2:≡10, 3:≡11, 4:≡100, …

Representing Sets with Bit Strings

For an enumerable u.d. U with ordering $\{x_1, x_2, \ldots\}$, represent a finite set $S \subseteq U$ as the finite bit string $B=b_1b_2...b_n$ where $\forall i: x_i \in S \leftrightarrow (i < n \land b_i = 1).$ E.g. *U*=**N**, *S*={2,3,5,7,11}, B=001101010001. In this representation, the set operators " \cup ", " \cap ", " $\overline{}$ " are implemented directly by bitwise OR, AND, NOT!





Chapter 2



§2.3: Functions



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§ 2.3 – Functions

Function: Formal Definition

- For any sets *A*, *B*, we say that a *function f from (or "mapping") A to B (f:A\rightarrowB)* is a particular assignment of exactly one element *f(x)* \in *B* to each element *x* \in *A*.
- Some further generalizations of this idea:
 - A partial (non-total) function f assigns zero or one elements of B to each element $x \in A$.
 - Functions of *n* arguments; relations (ch. 8).



Functions We've Seen So Far

- A *proposition* can be viewed as a function from "situations" to truth values {**T**,**F**}
 - A logic system called *situation theory*.
 - -p="It is raining."; *s*=our situation here,now

 $-p(s) \in \{\mathbf{T},\mathbf{F}\}.$

• A *propositional operator* can be viewed as a function from *ordered pairs* of truth values to truth values: $\lor((\mathbf{F},\mathbf{T})) = \mathbf{T}$.

Another example: \rightarrow ((**T**,**F**)) = **F**.

More functions so far...

- A *predicate* can be viewed as a function from *objects* to *propositions* (or truth values): P :≡ "is 7 feet tall";
 P(Mike) = "Mike is 7 feet tall." = False.
- A bit string B of length n can be viewed as a function from the numbers {1,...,n} (bit positions) to the bits {0,1}.
 E.g., B=101 → B(3)= .

Still More Functions

- A set S over universe U can be viewed as a function from the elements of U to {T, F}, saying for each element of U whether it is in S. S={3}; S(0)=F, S(3)=T.
- A set operator such as ∩,∪, can be viewed as a function from pairs of sets to sets.

- Example: $\cap((\{1,3\},\{3,4\})) =$

§ 2.3 – Functions



(set of all such fns.) is 2^{S} in this notation.

Some Function Terminology

- If $f:A \rightarrow B$, and f(a)=b (where $a \in A \& b \in B$), then:
 - -A is the *domain* of *f*.
 - -B is the *codomain* of *f*.
 - -b is the *image* of a under f.
 - *a* is a *pre-image* of *b* under *f*.
 - In general, *b* may have more than 1 pre-image.
 - The range $R \subseteq B$ of f is $\{b \mid \exists a f(a) = b\}$.



Range versus Codomain

- The range of a function might *not* be its whole codomain.
- The codomain is the set that the function is *declared* to map all domain values into.
- The range is the *particular* set of values in the codomain that the function *actually* maps elements of the domain to.



Operators (general definition)

- An *n*-ary *operator* over the set *S* is any function from the set of ordered *n*-tuples of elements of *S*, to *S* itself.
- *E.g.*, if $S = \{T, F\}$, \neg can be seen as a unary operator, and \land, \lor are binary operators on *S*.
- Another example: \cup and \cap are binary operators on the set of all sets.

Constructing Function Operators

- If ("dot") is any operator over *B*, then we can extend to also denote an operator over functions $f: A \rightarrow B$.
- *E.g.*: Given any binary operator •: *B*×*B*→*B*, and functions *f*, *g* : *A*→*B*, we define
 (*f g*): *A*→*B* to be the function defined by:
 ∀*a*∈*A*, (*f g*)(*a*) = *f*(*a*)•*g*(*a*).

Discrete Mathematics

Function Operator Example

- +,x ("plus", "times") are binary operators over **R**. (Normal addition & multiplication.)
- Therefore, we can also add and multiply *functions f, g* : $\mathbf{R} \rightarrow \mathbf{R}$:
 - $-(f+g): \mathbf{R} \rightarrow \mathbf{R}$, where (f+g)(x) = f(x) + g(x)
 - $-(f \times g) : \mathbf{R} \rightarrow \mathbf{R}$, where $(f \times g)(x) = f(x) \times g(x)$

Function Composition Operator

- For functions $g:A \rightarrow B$ and $f:B \rightarrow C$, there is a special operator called *compose* ("o").
 - It <u>composes</u> (creates) a new function out of *f*,*g* by applying *f* to the result of *g*.
 - $-(f \circ g): A \rightarrow C$, where $(f \circ g)(a) = f(g(a))$.
 - Note g(a)∈B, so f(g(a)) is defined and ∈C.
 - Note that o (like Cartesian ×, but unlike +, \land , \cup) is non-commuting. (Generally, *fog* ≠ *gof*.)

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Images of Sets under Functions

- Given $f: A \rightarrow B$, and $S \subseteq A$,
- The *image* of *S* under *f* is simply the set of all images (under *f*) of the elements of *S*. *f*(*S*) := {*f*(*s*) | *s*∈*S*}
 := {*b* | ∃ *s*∈*S*: *f*(*s*)=*b*}.
- Note the range of f can be defined as simply the image (under f) of f's domain!





Sufficient Conditions for 1-1ness

- For functions f over numbers,
 - *f* is *strictly* (or *monotonically*) *increasing* iff $x > y \rightarrow f(x) > f(y)$ for all *x*, *y* in domain;
 - *f* is *strictly* (or *monotonically*) *decreasing* iff $x > y \rightarrow f(x) < f(y)$ for all *x*, *y* in domain;
- If f is either strictly increasing or strictly decreasing, then f is one-to-one. E.g. x^3

- Converse is not necessarily true. E.g. 1/x

63

Onto (Surjective) Functions

- A function $f: A \rightarrow B$ is *onto* or *surjective* or *a surjection* iff its range is equal to its codomain ($\forall b \in B, \exists a \in A: f(a) = b$).
- An *onto* function maps the set A <u>onto</u> (over, covering) the *entirety* of the set B, not just over a piece of it.
- *E.g.*, for domain & codomain **R**, x^3 is onto, whereas x^2 isn't. (Why not?)





- *correspondence*, or *a bijection*, or *reversible*, or *invertible*, iff it is both one-to-one and onto.
- For bijections f: A→B, there exists an *inverse* of f, written f⁻¹: B→A, which is the unique function such that f⁻¹ ∘ f = I (the identity function)



The Identity Function

- For any domain *A*, the *identity function* $I:A \rightarrow A$ (variously written, I_A , 1, 1, 1, is the unique function such that $\forall a \in A: I(a) = a$.
- Some identity functions you've seen:
 - +ing 0, ·ing by 1, ∧ing with **T**, ∨ing with **F**, \cup ing with Ø, \cap ing with U.
- Note that the identity function is both one-to-one and onto (bijective).



Graphs of Functions

- We can represent a function $f: A \rightarrow B$ as a set of ordered pairs $\{(a, f(a)) | a \in A\}$.
- Note that ∀a, there is only 1 pair (a, f(a)).
 Later (ch.8): *relations* loosen this restriction.
- For functions over numbers, we can represent an ordered pair (*x*, *y*) as a point on a plane. A function is then drawn as a curve (set of points) with only one *y* for each *x*.

A Couple of Key Functions

- In discrete math, we will frequently use the following functions over real numbers:
 - $-\lfloor x \rfloor$ ("floor of x") is the largest (most positive) integer $\leq x$.
 - $-\begin{bmatrix} x \end{bmatrix}$ ("ceiling of x") is the smallest (most negative) integer $\ge x$.



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§ 2.3 – Functions

Plots with floor/ceiling

Note that for $f(x) = \lfloor x \rfloor$, the graph of f includes the point (a, 0) for all values of a such that $a \ge 0$ and a < 1, but not for a = 1. We say that the set of points (a,0) that is in f does not include its *limit* or *boundary* point (*a*,1). Sets that do not include all of their limit points are called *open sets*. In a plot, we draw a limit point of a curve using an open dot (circle) if the limit point is not on the curve, and with a closed (solid) dot if it is on the curve.




Review of §2.3 (Functions)

- Function variables *f*, *g*, *h*, ...
- Notations: $f: A \rightarrow B, f(a), f(A)$.
- Terms: image, preimage, domain, codomain, range, one-to-one, onto, strictly (in/de)creasing, bijective, inverse, composition.
- Function unary operator f^{-1} , binary operators +, -, *etc.*, and \bigcirc .
- The $\mathbf{R} \rightarrow \mathbf{Z}$ functions $\lfloor x \rfloor$ and $\lceil x \rceil$.



Chapter 2



§ 2.4: Sequences and Summations



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 \S 2.4 – Sequences and Summations

Sequences & Strings

- A *sequence* or *series* is just like an ordered *n*-tuple, except:
 - Each element in the series has an associated *index* number.
 - A sequence or series may be infinite.
- A *summation* is a compact notation for the sum of all terms in a (possibly infinite) series.



- identified with a generating function $f:S \rightarrow A$ for some subset $S \subseteq \mathbb{N}$ (often $S = \mathbb{N}$ or $S = \mathbb{N} - \{0\}$) and for some set A.
- If *f* is a generating function for a series {*a_n*}, then for *n*∈*S*, the symbol *a_n* denotes *f*(*n*), also called *term n* of the sequence.
- The *index* of a_n is *n*. (Or, often *i* is used.)

Sequence Examples

Many sources just write "the sequence a₁, a₂, …" instead of {a_n}, to ensure that the set of indices is clear.

- Our book leaves it ambiguous.

- An example of an infinite series:
 - Consider the series $\{a_n\} = a_1, a_2, \dots$, where $(\forall n \ge 1) a_n = f(n) = 1/n$.
 - Then $\{a_n\} = 1, 1/2, 1/3, \dots$



Recognizing Sequences

- Sometimes, you're given the first few terms of a sequence, and you are asked to find the sequence's generating function, or a procedure to enumerate the sequence.
- Examples: What's the next number?
 - -1,2,3,4,... 5 (the 5th smallest number >0)
 - -1,3,5,7,9,... 11 (the 6th smallest odd number >0)

-2,3,5,7,11,... 13 (the 6th smallest prime number)

The Trouble with Recognition

- The problem of finding "the" generating function given just an initial subsequence is *not well defined*.
- This is because there are *infinitely* many computable functions that will generate *any* given initial subsequence.
- We implicitly are supposed to find the *simplest* such function (because this one is assumed to be most likely), but, how should we define the *simplicity* of a function?
 - We might define simplicity as the reciprocal of complexity, but...
 - There are *many* plausible, competing definitions of complexity, and this is an active research area.
- So, these questions really have *no* objective right answer!



What are Strings, Really?

- This book says "finite sequences of the form $a_1, a_2, ..., a_n$ are called *strings*", but *infinite* strings are also used sometimes.
- Strings are often restricted to sequences composed of *symbols* drawn from a finite *alphabet*, and may be indexed from 0 or 1.
- Either way, the length of a (finite) string is its number of terms (or of distinct indexes).

Strings, more formally

- Let Σ be a finite set of *symbols*, *i.e.* an *alphabet*.
- A string s over alphabet Σ is any sequence {s_i} of symbols, s_i∈Σ, indexed by N or N-{0}.
- If *a*, *b*, *c*, ... are symbols, the string *s* = *a*, *b*, *c*, ... can also be written *abc* ...(*i.e.*, without commas).
- If *s* is a finite string and *t* is a string, the *concatenation of s with t*, written *st*, is the string consisting of the symbols in *s*, in sequence, followed by the symbols in *t*, in sequence.

More String Notation

- The length |s| of a finite string s is its number of *positions* (*i.e.*, its number of index values *i*).
- If s is a finite string and $n \in \mathbb{N}$, s^n denotes the concatenation of *n* copies of *s*.
- ε denotes the empty string, the string of length 0.
- If Σ is an alphabet and *n*∈N,
 Σⁿ ≡ {s | s is a string over Σ of length n}, and
 Σ^{*} ≡ {s | s is a finite string over Σ}.





§ 2.4 – Sequences and Summations

Generalized Summations

• For an infinite series, we may write: $\sum a_i := a_j + a_{j+1} + \dots$ • To sum a function over all members of a set $X = \{x_1, x_2, ...\}: \sum_{x \in X} f(x) \coloneqq f(x_1) + f(x_2) + ...$ • Or, if $X = \{x | P(x)\},$ we may just write: $\sum f(x) := f(x_1) + f(x_2) + \dots$ P(x)

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87

Simple Summation Example



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Example: Impress Your Friends

- Boast, "I'm so smart; give me any 2-digit number n, and I'll add all the numbers from 1 to n in my head in just a few seconds."
- *I.e.*, Evaluate the summation: $\sum_{n=1}^{n}$
- There is a simple closed-form formula for the result, discovered by Euler at age 12!

§ 2.4 – Sequences and Summations(1707-1783)

i=1

Leonhard

Euler



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93

Symbolic Derivation of Trick

$$2\sum_{i=1}^{n} i = \left(\sum_{i=1}^{n} i + \sum_{i=1}^{n} i\right)$$

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$$S = \sum_{i=0}^{k} ar^{i}$$

• We can reduce this to *closed form* via clever manipulation of summations...





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Geometric Sum Derivation

• Here
we
$$S = \sum_{i=0}^{n} ar^{i}$$

go... $rS = r \sum_{i=0}^{n} ar^{i}$

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Concluding long derivation...

$$\therefore rS = S + a(r^{n+1} - 1)$$
When $r = 1$, $S = \sum_{i=0}^{n} ar^{i} = \sum_{i=0}^{n} a1^{i} = \sum_{i=0}^{n} a \cdot 1 = (n+1)a$

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like in quantified expressions, integrals, etc.



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99

Some Shortcut Expressions



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§ 2.4 – Sequences and Summations





- We show that infinite sets come in different *sizes* of infinite!
- This also gives us some interesting proof examples.

Cardinality: Formal Definition

- For any two (possibly infinite) sets A and B, we say that A and B have the same cardinality (written |A|=|B|) iff there exists a bijection (bijective function) from A to B.
- When A and B are finite, it is easy to see that such a function exists iff A and B have the same number of elements $n \in \mathbb{N}$.



Countable versus Uncountable

- For any set *S*, if *S* is finite or if |S|=|N|, we say *S* is *countable*. Else, *S* is *uncountable*.
- Intuition behind "countable:" we can *enumerate* (generate in series) elements of *S* in such a way that *any* individual element of *S* will eventually be *counted* in the enumeration. Examples: **N**, **Z**.
- Uncountable: No series of elements of S (even an infinite series) can include all of S's elements.
 Examples: R, R², P(N)



Uncountable Sets: Example

- **Theorem:** The open interval $[0,1) :\equiv \{r \in \mathbb{R} | 0 \le r < 1\}$ is uncountable.
- Proof by diagonalization: (Cantor, 1891)
 - Assume there is a series $\{r_i\} = r_1, r_2, ...$ containing *all* elements $r \in [0,1)$.
 - Consider listing the elements of $\{r_i\}$ in decimal notation (although any base will do) in order of increasing index: ... (continued on next slide)

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Georg Cantor

1845-1918

Uncountability of Reals, cont'd

A postulated enumeration of the reals: $r_1 = 0.d_{1,1} d_{1,2} d_{1,3} d_{1,4} d_{1,5} d_{1,6} d_{1,7} d_{1,8} \dots$ $r_2 = 0.d_{2,1} d_{2,2} d_{2,3} d_{2,4} d_{2,5} d_{2,6} d_{2,7} d_{2,8} \dots$ $r_3 = 0.d_{3,1} d_{3,2} d_{3,3} d_{3,4} d_{3,5} d_{3,6} d_{3,7} d_{3,8} \dots$ $r_4 = 0.d_{4,1} d_{4,2} d_{4,3} d_{4,4} d_{4,5} d_{4,6} d_{4,7} d_{4,8} \dots$

- Now, consider a real number generated by taking
 all digits d_{ii} that lie along the *diagonal* in this figure
 - and replacing them with *different* digits.



Uncountability of Reals, fin.

- *E.g.*, a postulated enumeration of the reals: $r_1 = 0.301948571...$ $r_2 = 0.103918481...$ $r_3 = 0.039194193...$ $r_4 = 0.918237461...$
- OK, now let's add 1 to each of the diagonal digits (mod 10), that is changing 9's to 0.
- 0.4103... can't be on the list anywhere!
Countable vs. Uncountable

- You should:
 - Know how to define "same cardinality" in the case of infinite sets.
 - Know the definitions of *countable* and *uncountable*.
 - Know how to prove (at least in easy cases) that sets are either countable or uncountable.

